

// Virgile Paultre



// Education :

2010 / 2015 Student at École Émile Cohl
2007 / 2010 Computer Science at University of Claude Bernard Lyon 1

// Softwares :

Photosop
Maya
3DsMax
After Effects
Premiere Pro
Illustrator
Flash
TV Paint

// Skills :

Art
Concept Design
Drawing
Illustration
Character Design
Character Animation
Art Direction
Video Game
Storyboarding
Modeling
3D Printing

// Langues :

French Native
English Intermediate

// Experiences :

2010 Computer training – Web site creation – Pharmacy GUSTIN – Ambérieu en Bugey
2014 Graphic design intership – At NaturalPad - Therapeutic Serious games
Volunteering - Paris Games Week - Showcasing the École Émile Cohl
2015 / 2016 2D / 3D Graphic artist - Cartoon Network Amazon - Chonburi



2016